**UQ Summer Research Project Description**

Please use this template to create a description of each research project, eligibility requirements and expected deliverables. Project details can then be uploaded to each faculty, school, institute, and centre webpage prior to the launch of the program.

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| **Project title:** | **International Gaming Study 2024** |
| **Hours of engagement & delivery mode** | The project will run for 6 weeks and will be offered as a flexible hybrid arrangement. |
| **Description:** | Please insert a project description to give applicants a comprehensive overview of the project.  **This summer project is focussed on furthering our understanding of video gaming and video gaming disorder. Students will work on existing data from the International Gaming Study 2024 (IGS24), helping with data analysis, literature reviews, manuscript and powerpoint presentation preparation. The IGS24 is a large multi-country and multi-lingual (English, Chinese, Indonesian, and Dutch) cross-sectional survey. Students do not need to have any existing experience with large epidemiological surveys.**  **There will be scope for students to work on other projects as they align with their research interests and skill development.** |
| **Expected learning outcomes and deliverables:** | Please highlight what applicants can expect to gain/learn from participating in the project, and what they will be expected to complete as a part of the project.  **What participants will gain from this project will be tailored to their particular interests and future plans (please contact Daniel Stjepanović to discuss). Experience gained can range from elementary research experience for students who have no prior research experience, up to leading a paper in cases where a student has had previous experience and has the skills necessary to do so.** |
| **Suitable for:** | Please highlight any particular qualities that individual supervisors are looking for in applicants to assist with the selection process.  **This project is best suited for students with a background in psychology or public health or other fields with strong statistical training. An interest in video games could be beneficial but is not necessary.**  **Students considering Honours or PhD in psychology and particularly within the areas of behavioural addiction or substance use are particularly encouraged to apply, but this is not necessary.** |
| **Primary Supervisor:** | Please insert supervisor name.  **Daniel Stjepanović** |
| **Further info:** | If you would like applicants to contact your unit for further information, please provide the relevant contact details here.  **Please contact Daniel Stjepanović at** [**d.stjepanovic@uq.edu.au**](mailto:d.stjepanovic@uq.edu.au) **prior to submitting an application for an informal chat.** |